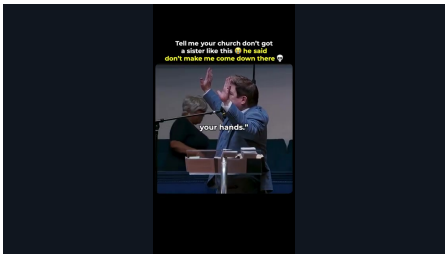
VIDEO REPORT

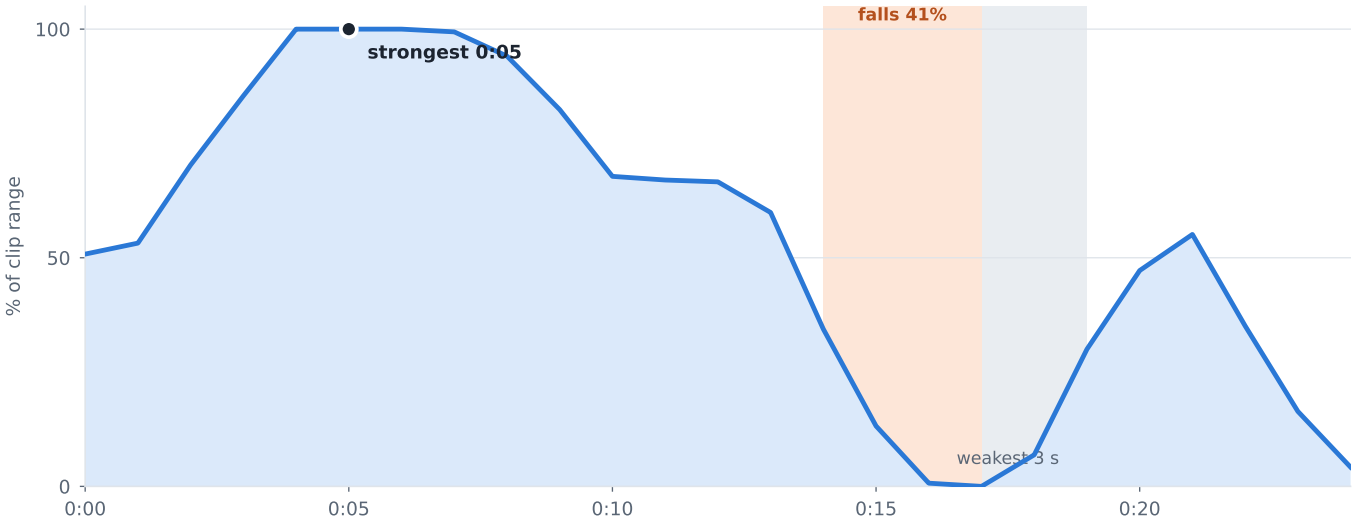
Every church got an Althea 😳😳 #god #humor #church #comedy #gospel #trending



STRONGEST SECOND	STEEPEST FALL	WEAKEST 3 SECONDS	AVERAGE LEVEL
0:05	41%	0:16 to 0:19	54%
after the first three seconds	0:14 to 0:17	lowest stretch of the curve	of this clip's own range

Predicted response across the video

Each point is one second. The scale is this clip's own range: 0 is its lowest second, 100 its highest.



What the model predicts

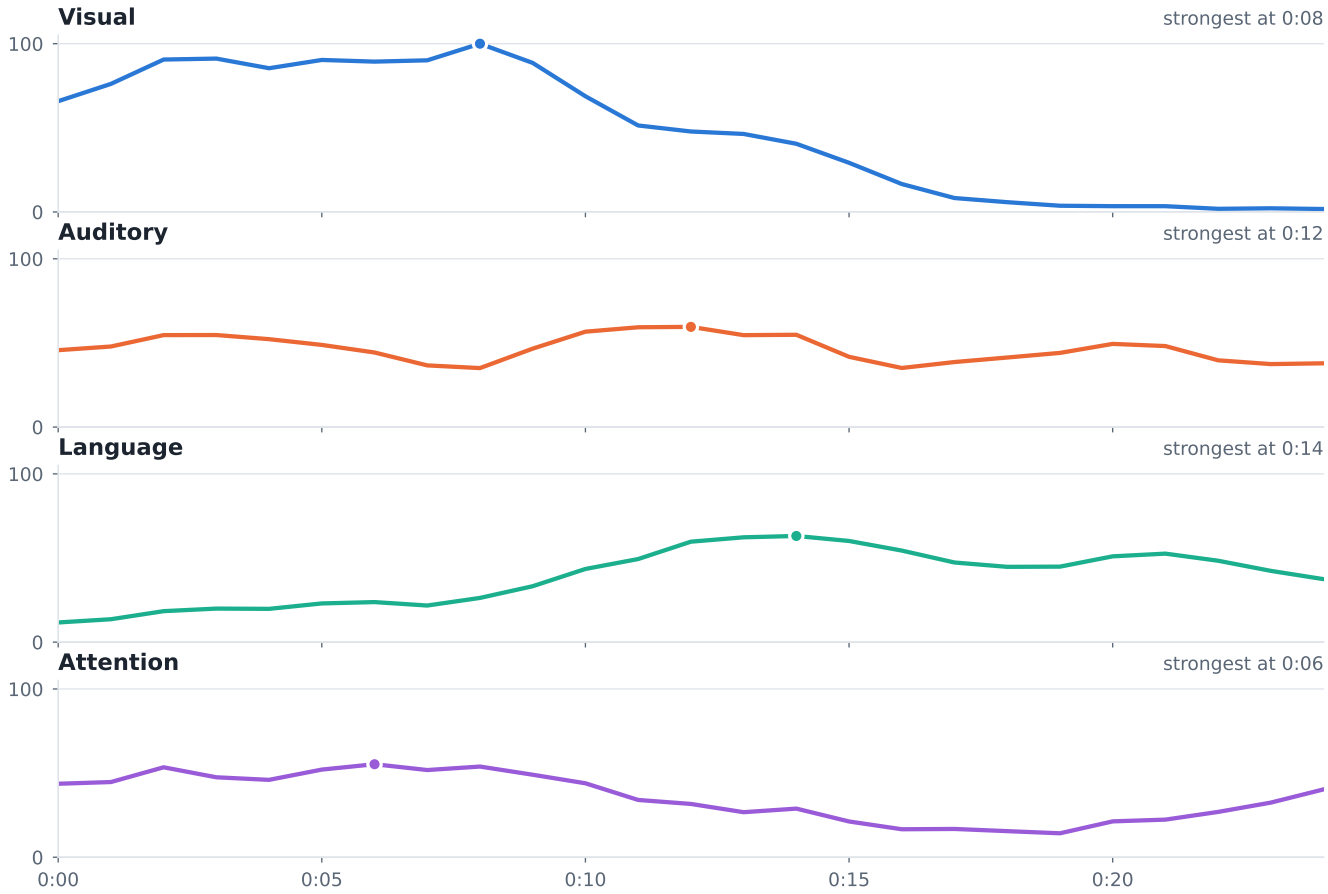
- After the first three seconds, the predicted brain response peaks at 0:05, the predicted response falls 41% between 0:14 and 0:17, and the weakest 3-second stretch is 0:16 to 0:19.
- After the fall at 0:17 the predicted response never gets back above 68% of its pre-fall level (best at 0:21); the clip's strongest moment stays 0:05.
- The language network has the highest predicted response for 48% of the clip, the visual network for 44%.
- Speech is present in 40% of the seconds; the words are set against the curve on the later pages.

In this report

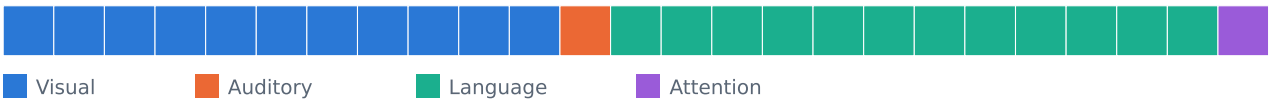
Brain networks: which of the four networks leads, and when
Key moments: the seconds worth a close look, with the frame and the words
Every second: level, leading network, most active regions and words
How to read this report: what each number is and what it is not

Brain networks

The model's cortical prediction is summarised as four networks. Each panel is scaled to that network's own range within this clip, so compare the shape and the timing of the panels, not their heights.



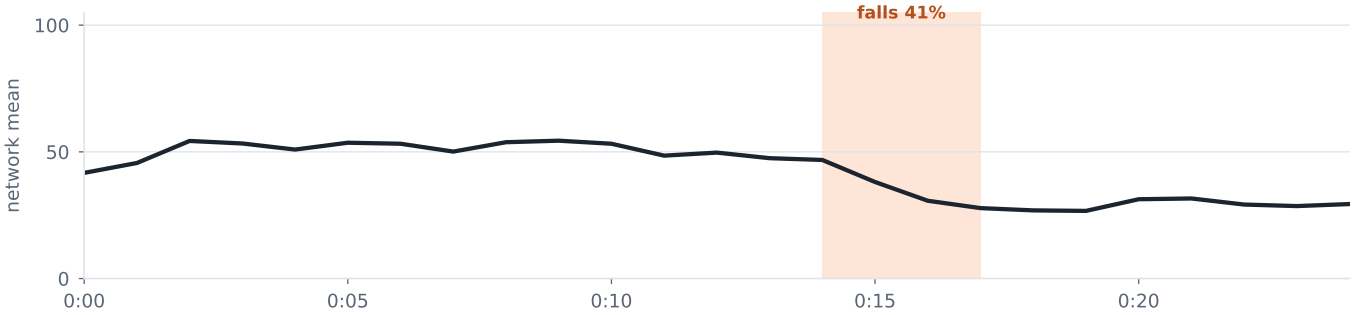
Leading network, second by second



NETWORK	LEADS FOR	SHARE OF THE CLIP	ITS STRONGEST SECOND
Language	12 s	48%	0:14
Visual	11 s	44%	0:08
Auditory	1 s	4%	0:12
Attention	1 s	4%	0:06

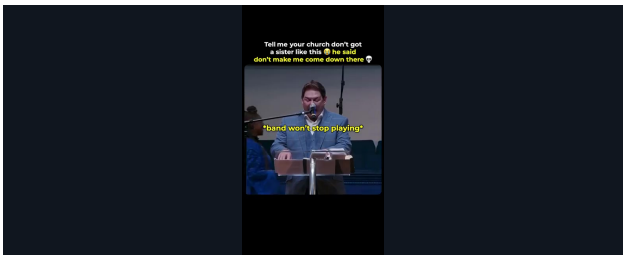
Mean of the four networks

This is the one series a percentage change is taken on, because it is not stretched to fill the chart. A fall is reported only when it starts at or above the clip average and loses 20% or more within three seconds.



Key moments

The seconds that define this video's predicted response. Levels are on the clip's own 0 to 100 range.

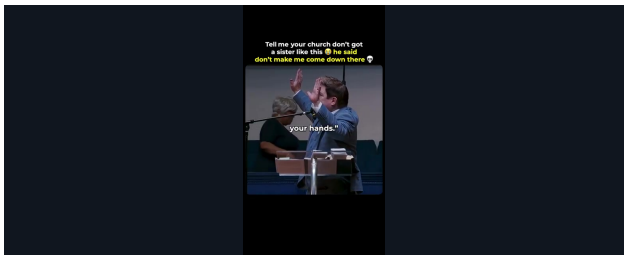


0:00 Opening

51 of 100

Leading network	Visual
System	Objects & color
Regions	Higher visual: color + face/object patches; Ventro-medial visual (scene)

“Hey, let me see your hands musicians.”

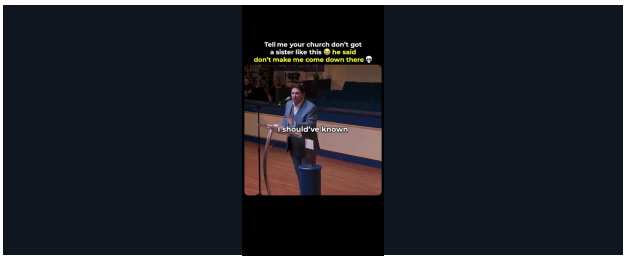


0:05 Strongest second

100 of 100

Leading network	Visual
System	Motion tracking (V5/MT)
Regions	Motion processing; Motion area (V5)

“Hey, let me see your hands musicians. Let me see your hands.”

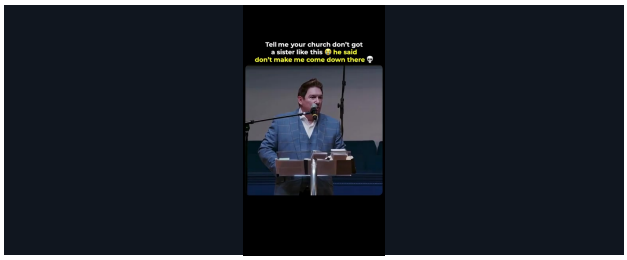


0:14 Fall begins

34 of 100

Leading network	Language
System	Voice & speech
Regions	Superior temporal sulcus (speech); Auditory area 5 (superior temporal)

“Girl, Althea, I should have known it was you.”

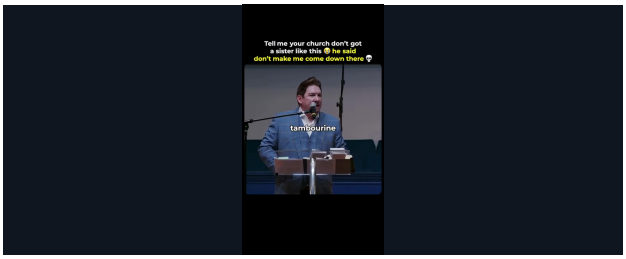


0:16 Weakest 3 s begin

1 of 100

Leading network	Language
System	Voice & speech
Regions	Superior temporal sulcus (speech); Early visual cortex

“Put that tambourine down, girl.”

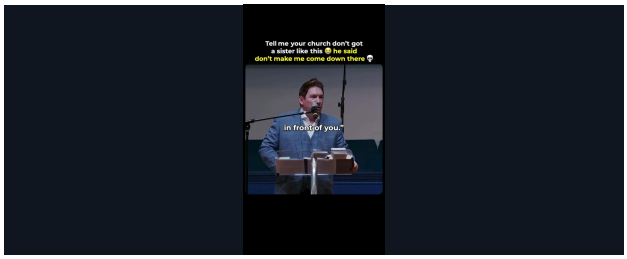


0:17 Fall ends

0 of 100

Leading network	Language
System	Voice & speech
Regions	Superior temporal sulcus (speech); Temporo-parieto-occipital junction

“Put that tambourine down, girl.”



0:21 Best after the fall

55 of 100

Leading network	Language
System	Voice & speech
Regions	Superior temporal sulcus (speech); Auditory area 5 (superior temporal)

“Put it under the seat in front of you. Don't make me come down there.”

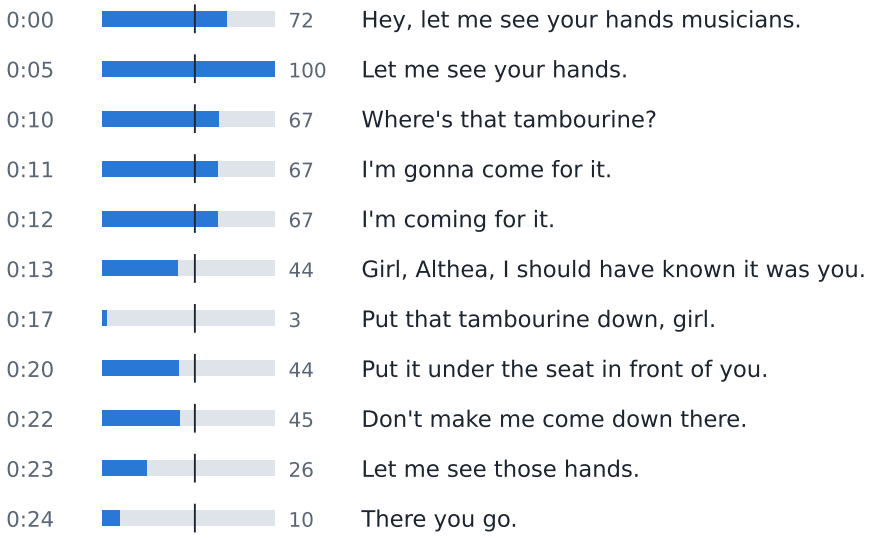
Every second

One row per second. Level is the position on the clip's own 0 to 100 range. The strongest second is marked with a dot; rows inside the steepest fall are tinted. Words are listed at the second their line starts.

TIME	LEVEL	NETWORK	MOST ACTIVE REGIONS	WORDS	CONFID.
0:00	51	Visual	Higher visual: color + face/object patches; Ventro-medial visual (scene)	*Hey, let me see your hands musicians.*	medium
0:01	53	Visual	Higher visual: color + face/object patches; Motion processing		medium
0:02	70	Visual	Higher visual: color + face/object patches; Motion processing		medium
0:03	85	Visual	Motion processing; Motion-related		medium
0:04	100	Visual	Motion processing; Motion area (V5)	*Let me see your hands.*	medium
0:05	100 ●	Visual	Motion processing; Motion area (V5)		medium
0:06	100	Visual	Motion area (V5); Motion processing		medium
0:07	99	Visual	Motion area (V5); Motion-related		medium
0:08	94	Visual	Motion area (V5); Motion-related		medium
0:09	82	Visual	Motion-related; Motion area (V5)		medium
0:10	68	Visual	Motion area (V5); Motion-related	*Where's that tambourine?*	medium
0:11	67	Auditory	Temporo-parieto-occipital junction; Auditory area 5 (superior temporal)	*I'm gonna come for it.*	lower
0:12	67	Language	Auditory area 5 (superior temporal); Superior temporal sulcus (speech)	*I'm coming for it. Girl, Althea, I should have known it was you.*	medium
0:13	60	Language	Auditory area 5 (superior temporal); Superior temporal sulcus (speech)		medium
0:14	34	Language	Superior temporal sulcus (speech); Auditory area 5 (superior temporal)		lower
0:15	13	Language	Superior temporal sulcus (speech); Temporo-parieto-occipital junction		lower
0:16	1	Language	Superior temporal sulcus (speech); Early visual cortex	*Put that tambourine down, girl.*	lower
0:17	0	Language	Superior temporal sulcus (speech); Temporo-parieto-occipital junction		lower
0:18	7	Language	Superior temporal sulcus (speech); Temporo-parieto-occipital junction		lower
0:19	30	Language	Superior temporal sulcus (speech); Auditory area 5 (superior temporal)	*Put it under the seat in front of you.*	lower
0:20	47	Language	Superior temporal sulcus (speech); Auditory area 5 (superior temporal)		lower
0:21	55	Language	Superior temporal sulcus (speech); Auditory area 5 (superior temporal)	*Don't make me come down there.*	lower
0:22	35	Language	Superior temporal sulcus (speech); Auditory area 5 (superior temporal)	*Let me see those hands.*	lower
0:23	16	Language	Superior temporal sulcus (speech); Language network	*There you go.*	lower
0:24	4	Attention	Broca's area (speech production); Language network		lower

The words against the curve

Each spoken line with the average predicted level while it is said (clip range, 0 to 100). The clip average is 54; the tick on each bar marks it.



0:00	72	Hey, let me see your hands musicians.
0:05	100	Let me see your hands.
0:10	67	Where's that tambourine?
0:11	67	I'm gonna come for it.
0:12	67	I'm coming for it.
0:13	44	Girl, Althea, I should have known it was you.
0:17	3	Put that tambourine down, girl.
0:20	44	Put it under the seat in front of you.
0:22	45	Don't make me come down there.
0:23	26	Let me see those hands.
0:24	10	There you go.

How to read this report

What the model is

v2neuro is a brain-encoding model. It was trained on fMRI recordings of people watching video, and for a new video it predicts the response of the cortex, one value per second, from the picture, the sound and the words. Nobody watched your video for this report.

Strongest second

The second with the highest predicted response, leaving aside the first three seconds. The cortex responds to any clip starting, so the opening would win on most videos and say nothing about yours.

Level, and "of this clip's own range"

Charts and bars use a 0 to 100 scale stretched to this clip: 0 is its lowest second and 100 its highest. It shows where a second sits inside this video. It cannot be compared between two videos, and a difference between two levels is not a percentage change.

Steepest fall

The largest fall within three seconds, as a true percentage of the level it falls from, taken on the mean of the four networks without stretching. It is reported only when it starts at or above the clip average and reaches 20%. When no window qualifies the report states no percentage.

Weakest stretch

The three consecutive seconds with the lowest average level (on a clip under 15 seconds, a fifth of its length, at least one second), never the strongest second itself. Every video has one; it is the place to look first, not a fault by itself.

Networks, systems and regions

The four networks (visual, auditory, language, attention) group the cortical surface. The leading network is the one with the highest value in that second, each on its own range. Regions are the atlas areas with the highest predicted response in that second.

Confidence

Higher, medium or lower says how well the model has been shown to predict the regions that lead in that second, and how typical the second is for it. It is a guide to how much weight a row can carry.

What this is not

These are predictions of an average cortical response. They are not a measurement of your viewers and they do not forecast views, watch time or sales. On recordings held out from training, the model's predictions correlate with the measured response at about r = 0.27 for material like its training set and about r = 0.12 for very different films. The useful test is your own data: compare these moments with the numbers you already have.

neuro-viral

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